

HAUNTED BAR

Mode 3

Ghost Whore

The Haunted Bar is represented by the Basement Scoop, and mode advancement is performed with the Pop Bumpers.

Mode Goals:

Hit the Pop Bumpers to advance Ghost Whore story, find her by shooting the Basement Scoop, have a friend Trapped by her Embrace, then whack the ghost to save him!

- Color Legend -

YELLOW: The player does something, causing things to happen.

BLUE: The pinball machine does something.

GREEN: Something happens with the light inserts or RGB.

ORANGE: Something happens on the screen (video or sound)

MAGENTA: Game logic.

Pop Bumper Sounds for Bar Advance:

BZA.wav - BZC.wav

4 normal Pop Bumper sound FX:

AA1.wav - AA4.wav

8 Pop Bumper sounds ending with EVP:

AB0.wav - AB7.wav

Hit 25 pops to light BAR GHOST.

Along the way, you hear this dialog:

ACTION: Progress bar 1/3

B1A.wav

TEAM LEADER

This bar is allegedly haunted by a female ghost.

B1B.wav

TEAM LEADER

The ghost of an old woman haunts this bar, and attacks the female customers.

B1C.wav

TEAM LEADER

The most potent spirit in *this* bar... is the specter of an old, female ghost.

B1D.wav

TEAM LEADER

Women never come to this bar anymore because an old lady ghost scared 'em all away.

ACTION: Progress Bar 2/3

"Visit Hospital" goes SOLID, "Collect Data" blinks.

B2A.wav

TEAM LEADER

The ghost... was a soiled dove of
the night, jealous of younger
women. She'd murder them, and
bathe in their blood for eternal
beauty.

HEATHER

I've tried that, it *totally*
doesn't work.

B2B.wav

TEAM LEADER

The ghost... was a strumpet,
jealous of younger women. She
would kill them, and then bathe in
their blood to stay beautiful.

B2C.wav

TEAM LEADER

The ghost... was a streetwalker
who would murder young girls and
then bathe in their blood for
eternal beauty.

B2D.wav

TEAM LEADER

The ghost was a call girl, jealous
of younger women, so she'd kill
'em and bathe in their blood to
stay beautiful.

ACTION: Progress Bar Full

"Free Spirits" starts BLINKING.

b3A.wav

TEAM LEADER

The female ghost is usually seen in the basement. I suggest we investigate.

B3B.wav

TEAM LEADER

Employees typically see the female ghost down in the basement. Let's get in there.

B3C.wav

TEAM LEADER

Most of the sightings occur down in the basement. Let's get down there.

B3D.wav

TEAM LEADER

The basement is very creepy, that must be where she lives. Let's get in there!

ACTION: Player shoots ball into lit Basement Scoop.

"Free Spirits" goes SOLID - mode started!

VIDEO: Camera pans left to reveal GHOST WHORE.

Haunted Bar Mode Light Goes Solid. Mode successfully started.

Ghost toy comes to life, moving "seductively"

GHOST TARGETS drop down, if they were up.

"MAKE CONTACT" light BLINKS.

Ghost Targets BLINKS. We really want the player to shoot here!

Cabinet lighting turns GREEN.

VIDEO: B4A.VID

b4A.wav

GHOST WHORE

All right you found me. But I'll
only leave this basement if ya'll
can *resist my charms!*

b4B.wav

GHOST WHORE

You think ya'll can chase me outta
my basement? You can't even resist
my charms!

b4C.wav

GHOST WHORE

Ya'll don't want me to leave this
basement. You like me too much!

b4D.wav

GHOST WHORE

I ain't never gonna leave this
basement! And besides - ya'll
can't resist my *charms!*

Ball is KICKED from basement scoop.

FAIL ACTION: If ball drains BEFORE player gets trapped by the Ghost:

Ghost un-lights / stops moving.

Upon next ball / player's next turn the "Free Spiris" light is flashing again, allowing the player to once again start the Ghost Whore battle, or advance other modes.

Ghost turns left and right, as "seductively" as possible.

Set REMINDER TIMER high (not 0) so Team Leader does a prompt call-out early on.

NON-ACTION: Player shoots anything BUT the ghost, with NO BALL TRAPPED.

Alternate between Ghost Lines / Team Leader lines.

Also play these as time passes as a hurry-up prompt.

VIDEO: B5A.VID

b5A.wav

 GHOST WHORE
Ya'll couldn't hit the broad side
of a barn - I'm over here!

b5B.wav

 GHOST WHORE
You ain't never gonna get no sugar

that way, honey!

b5C.wav

GHOST WHORE

Don't you wanna get close to
little 'ol me?

b5D.wav

GHOST WHORE

Stop teasin' hun and get over
here!

b5E.wav

GHOST WHORE

Come on baby I ain't got all
night... Wait, I'm dead. I guess I
do...

b5F.wav

GHOST WHORE

You blind or somethin'? Get your
crazy flipper fingers over here!

b5G.wav

GHOST WHORE

You scared of me baby? Ain't
nothing to be scared of... well
besides the fact that I'm a
ghost...

b5H.wav

GHOST WHORE

Come on over - first one's free

honey!

RANDOM GHOST WHACKS:

B5X.wav

B5Y.wav

B5Z.wav

ACTION: Player hits EXPOSED GHOST.

"Make Contact" goes SOLID.

Magnet CATCHES BALL, Ghost turns towards it, stops and waves arms up and down (some sort of caress)

GHOST TARGETS pop back up, Magnet releases ball, which is now trapped behind the targets.

GHOST TARGET lights start flashing.

VIDEO: B6A.VID

B6A.wav

GHOST WHORE

Oh you're mine now sugar!

KAMINSKI

Uh, this is disgusting, get me outta here!

TEAM LEADER

[enthusiastically]

Try and get a saliva sample!

B6B.wav

GHOST WHORE

Don't worry baby I've had all my
shots... *Of heroin!*

KAMINSKI

This is worse than online dating -
get me outta here!

TEAM LEADER

I'll do my best to clear the lit
targets!

B6C.wav

GHOST WHORE

Now you're mine forever snookums!

KAMINSKI

I didn't sign up for anything
remotely like this!

TEAM LEADER

Don't worry - ghosts *do not count*
as necrophilia.

B6D.wav

GHOST WHORE

Gimme some sugar, baby!

KAMINSKI

Great, I'm gonna get a *spiritually*
transmitted disease...

TEAM LEADER

Our ghost hunting insurance
doesn't cover that! *I'd better*
save him!

"Make Contact" goes OFF.

Ball is loaded and AUTOPLUNGED.

FAIL ACTION: If ball drains BEFORE player saves their teammate trapped by the Ghost:

Ghost un-lights / stops moving.

GHOST TARGETS drop down, releasing trapped ball and allowing it to drain as well.

Ghost Targets go back UP after ball drain event.

Upon next ball / player's next turn the "Free Spiris" light is flashing again, allowing the player to once again start the Ghost Whore battle, or advance other modes.

If the player re-starts the FREE SPIRITS battle, they will have to get their friend trapped again and do all of the battle over.

NON-ACTION: Player hits any shot OTHER than Ghost Targets.

VIDEO: B7A.VID

b7A.wav

KAMINSKI
You gotta clear the flashing
targets to save me!

b7B.wav

KAMINSKI

The flashing shots will save me -
hurry!

b7C.wav

KAMINSKI

Can't take much more of this -
clear the flashing targets to save
me!

b7D.wav

KAMINSKI

Clear the flashing targets to save
me - and do it fast!

b7E.wav

KAMINSKI

Hit the flashing targets to save
me, because I'm being *spooned by a*
[BLEEPING] ghost!

b7F.wav

KAMINSKI

The flashing shots will get me
outta here - hurry!

b7G.wav

KAMINSKI

Clear the flashing shots and save
me from this old hag!

b7H.wav

KAMINSKI

Clear the flashing shots so I can

get outta here and *quit!*

ACTION: Player hits a GHOST TARGET LIGHT.

The GHOST TARGET Light goes SOLID.

Ghost turns away from spooning Kaminski, then goes back to him.

VIDEO: B7S.VID

b7S.wav

GHOST WHORE

They just don't understand our
love, honey!

KAMINSKI

*I don't understand it! Get me
outta here!*

b7T.wav

GHOST WHORE

Nothin' can ever come between us!

KAMINSKI

I prefer women with a pulse? Call
me crazy.

b7U.wav

GHOST WHORE

Your friends don't like me, baby!

KAMINSKI

I don't like you either!

GHOST WHORE

Give it a hundred year or so...

b7V.wav

GHOST WHORE

I want you to meet my parents -
they're ghosts too!

KAMINSKI

Great, in-laws...

b7W.wav

GHOST WHORE

I don't have to work tomorrow -
cuz I'm dead - so we can stay up
all night...

KAMINSKI

UGH....

b7X.wav

GHOST WHORE

They're trying to tear us apart,
aren't they honey?

KAMINSKI

Good.

b7Y.wav

GHOST WHORE

You'd better not cheat on me, cuz
I can walk through walls and *catch*
you!

KAMINSKI

Oh great.

b7Z.wav

GHOST WHORE

Honey, I'm gonna take you to the
Farmer's Market tomorrow!

KAMINSKI

Oh my God, *GET ME OUTTA HERE!*

NON-ACTION: Random GHOST QUOTES as player doesn't do anything.

VIDEO: B8A.VID

b8A.wav

GHOST WHORE

If ya'll are wondering how I stay
so beautiful, it's because I
murder young women and then bathe
in their blood.

b8B.wav

GHOST WHORE

Don't cha'ya'll hate me 'cuz I'm
beautiful - hate me because I'm a
vicious murderer!

b8C.wav

GHOST WHORE

This here is my bar and ya'll
aren't welcome here!

b8D.wav

GHOST WHORE

He's all mine I tell ya! You ain't
never gonna tear us apart!

b8E.wav

KAMINSKI

Please. *Save me.* This is
horrible....

b8F.wav

GHOST WHORE

Honey, if I were still alive, I'd
have to charge ya'll for this.

KAMINSKI

Gross.

b8G.wav

GHOST WHORE

Ya'll know how many women you have
to murder to fill up a tub 'o
blood? [beat, deadpan]
Twenty-eight.

b8H.wav

GHOST WHORE

Your friend is gonna be mine
forever, so ya'll should *just give*
up now!

ACTION: Player hits THIRD / FINAL GHOST TARGET.

The GHOST TARGET Lights STAY SOLID.

"Make Contact" blinks.

Whore Ghost light goes SOLID - mode completed!

Ghost turns forward, arms outstretched.

GHOST TARGETS slowly lower during dialog:

VIDEO: B9A.VID

b9A.wav

KAMINSKI

Finally. Let's finish her off!

GHOST WHORE

No! Come back my love! I can
change!

b9B.wav

KAMINSKI

Sorry babe - it's not you, it's
me. [beat] Actually, no, it *is*
you...

GHOST WHORE

After all we've been through?

b9C.wav

KAMINSKI

Thank you. Now let's get rid of
this old tart once and for all.

GHOST WHORE

Ya'll callin' me old? *That's it!*

b9D.wav

KAMINSKI

Well that was awful. But now we
can finish her off!

GHOST WHORE

Ya'll've stolen my love from me?
Revenge!

Captive ball is released, TWO-BALL GHOST BASHING MULTIBALL!

ACTION: Player hits EXPOSED GHOST.

**VIDEO: GHOST being "whacked" and tipping closer and closer to
the Well.**

B0A.vid - B0D.vid

JACKPOT VOICE CALLS

Fairly Normal: B0A - B0I

Inappropriately Sexual Super Jackpot: B0J - B0M

"Family Friendly" Super Jackpot: B0N - B0O

typical:

GHOST WHORE

(hit sound)

TEAM LEADER

Jackpot!

MODE ENDS when player loses one of the balls (multiball end)

Upon Mode End:

VIDEO: GHOST falling down the Well of Sacrifice.

B9Y.vid

B9Y.mpg

GHOST WHORE
[falling down well]
Nooooo!

KAMINSKI
She died as she lived.

[splash!]

Going down.

TEAM LEADER
Good job team! Let's start our
next investigation!

B9Z.mpg

GHOST WHORE
[falling down well]
Nooooo!

HEATHER
That ghost, was such, a *bitch*.

[splash!]

TEAM LEADER
Good job team! Let's start our
next investigation!

Team leader lines during Ghost Battle Multiball.

(Spoken in a commanding tone, like the Exorcist. Imagine a cross in your hand and split pea soup barf)

BB0.wav

TEAM LEADER

Go back to the well of despair
from whence you came!

BB1.wav

TEAM LEADER

Leave now! The power of my
monotone voice *compels you!*

BB2.wav

TEAM LEADER

Take your foul stench to the next
plane of existence.

BB3.wav

TEAM LEADER

Be gone from this place, so it's
no longer a sausage fest.

BB4.wav

TEAM LEADER

In the name of our sponsors who
bought this equipment, leave this
place at once!

BB5.wav

TEAM LEADER

You are no longer welcome here.
Leave now!

BB6.wav

TEAM LEADER
Leave now, and taint this place
with your presence no more!

BB7.wav

TEAM LEADER
We are not scared by or attracted
to you. Leave now.

BB8.wav

TEAM LEADER
Your time in this world has ended.
Leave now and forever hold your
peace.

BB9.wav

TEAM LEADER
It is time for you to move on from
this plane of existence. Also, to
take a bath.

Restart Condition

You've got 5 seconds to get back
here!

BRA.wav

BRB.wav

BRC.wav

BRD.wav

Keg Stealing

BKA.wav

KAMINSKI

Sweet! Free beer!

BKB.wav

KAMINSKI

We'll take our fee in liquid

currency, thank you.

BKC.wav

KAMINSKI

Man, this light beer is heavy!

BKD.wav

KAMINSKI

I can sell this to a highschooler
for a great price!

BKE.wav

KAMINSKI

I hope this isn't Milwaukee's
Best.

BKF.wav

KAMINSKI

This investigation just got a
whole lot better!

BKG.wav

KAMINSKI

I'm totally not sharing this with
my team.

BKH.wav

KAMINSKI

We should investigate bars more
often!

[kegs gone]

BKI.wav

KAMINSKI

Aw, man, there's none left.

BKJ.wav

KAMINSKI

I guess I took it all!

BKK.wav

KAMINSKI

I think I've stolen enough
already.

BKL.wav

KAMINSKI

That's a wrap for beer.